



## THE EIGHT HANDS

### THE HANDFUL EIGHT

is a four player extension of the *One Minute Game*. Two teams of two players each compete in speed and skill. The game is played in rounds, and each round there are two points to score. The game ends when the first team has collected seven points.

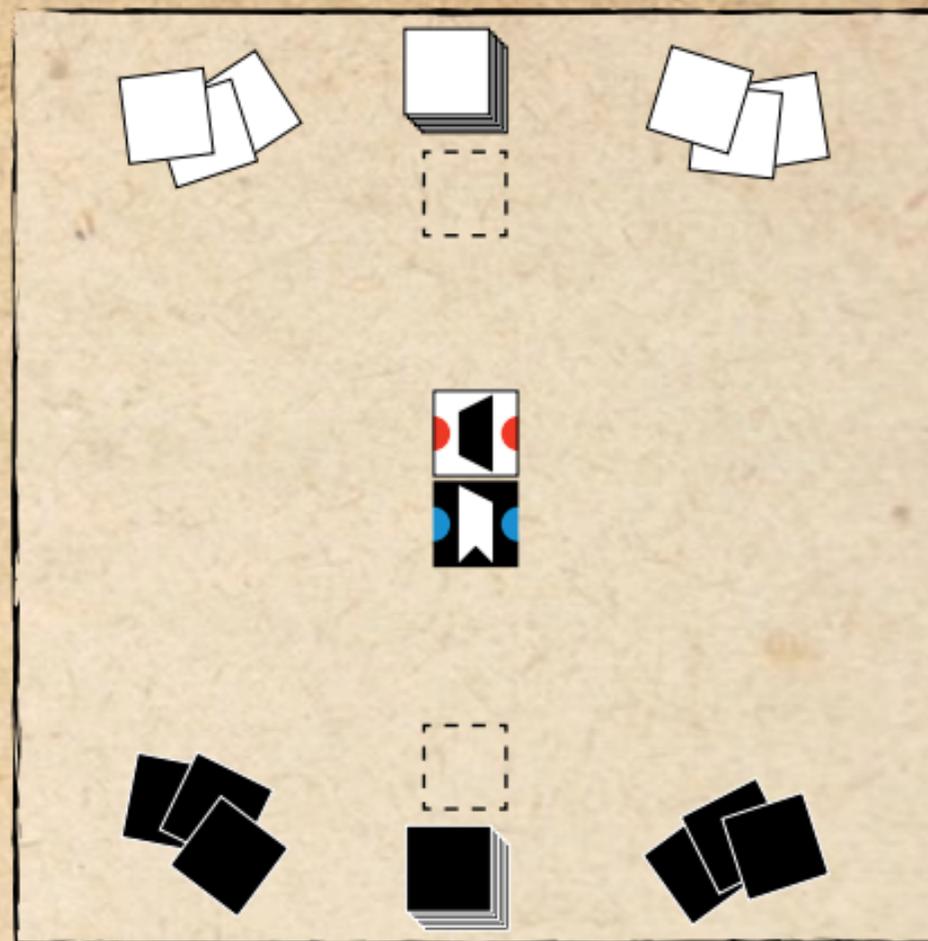
The rules of the Handful Eight are quite similar to those of the One Minute Game. Members of a team must co-ordinate themselves as they may only draw new cards at the very same time.

### PREPARATIONS

The players are divided into two teams of two players each. Each team takes place at one side of a table. One team takes the white, the other team the black cards. They each shuffle their deck and place it as a drawing pile face down in front of them. Then they put a white card and a suiting black card into the middle of the table. Each player draws three cards from their teams drawing pile as their hand without looking at them.



*Example of a playing field. The members of each team share the drawing and discard pile, but each player has his own hand.*



## THE GAME

Each player looks the crosswise opposing player into the eyes, the lines of sight meet in the middle of the table. With a shout of “Omiga!” the players turn over their hands and the game begins. All players play it the same time, trying to put their cards down as fast as they can while respecting the placing rules. The two players of a team share the same discard pile and may at any time discard their hand. Only when both members of a team have no hand left, they may redraw three new cards each. When a teams drawing pile is empty, their discard pile is flipped over and reused as drawing pile.

## PLACING RULES

The *One Minute Game* placing rules apply to *The Handful Eight*.

## SCORING POINTS

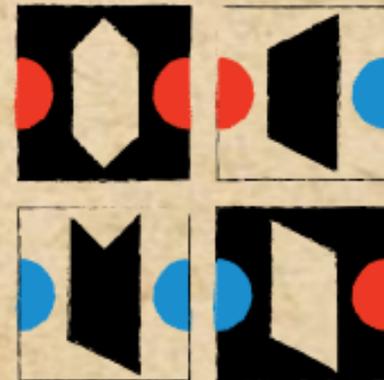
Throughout a game the opposing black and white cards form a snake-like line on the table, with an open left and open right side where the placing rules allow to continue placing cards. At each side of the line the teams attempt to score a point by either placing a card of their own behind an enemies card, or by building cards up to the opposite edge of the table, touching it. As soon as a team has scored a point by doing either, that side of the line is **frozen** and no more cards may be played there. When the teams

both reach the left side of the table, that side of the line is frozen as well, giving no point to neither team. Same goes for the right side. When both sides of the line are frozen, the round ends.

## END OF GAME

After each round add up and write down the score of each team. As soon as a teams score reads seven or more points, that team wins. When both teams score their seventh point in the same round, continue playing rounds until one team scores more points than the other in one.

A game by Andreas Schleicher  
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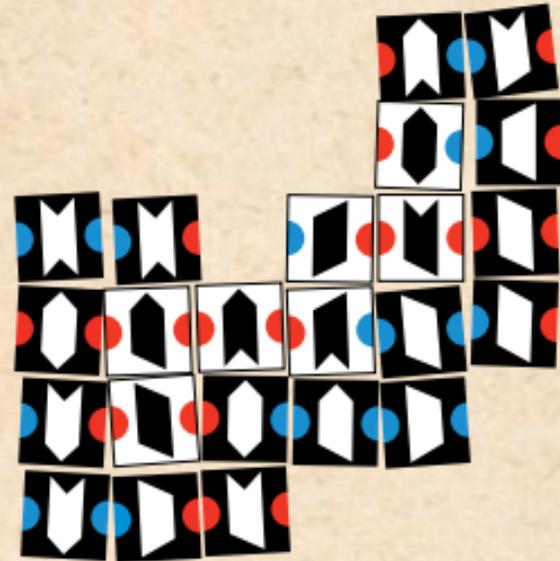
*Cave painting, Omiga tribe, 14th century A.D.*

EXAMPLE GAME 1



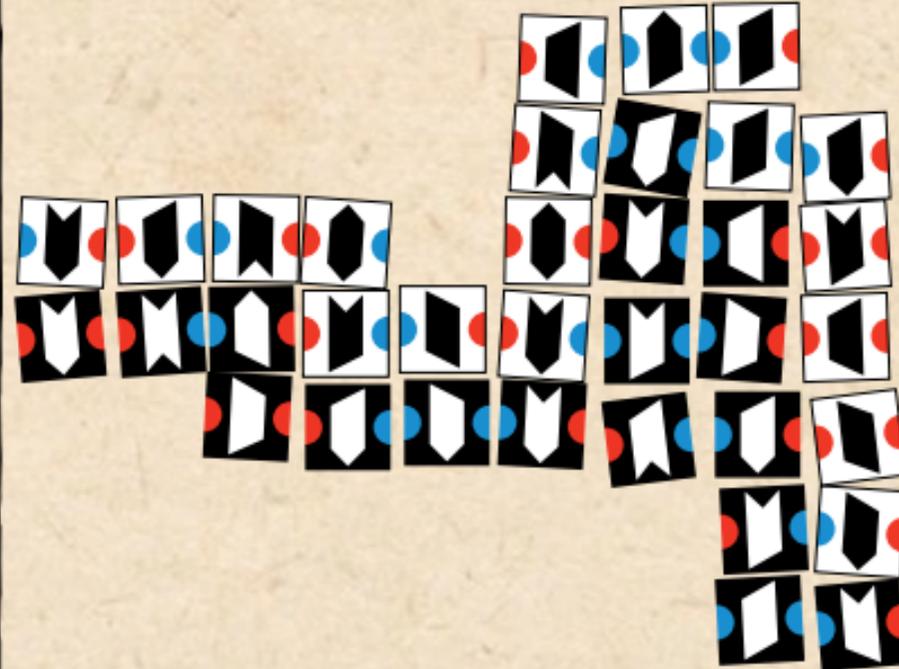
BLACK 1 : 1 WHITE

EXAMPLE GAME 2



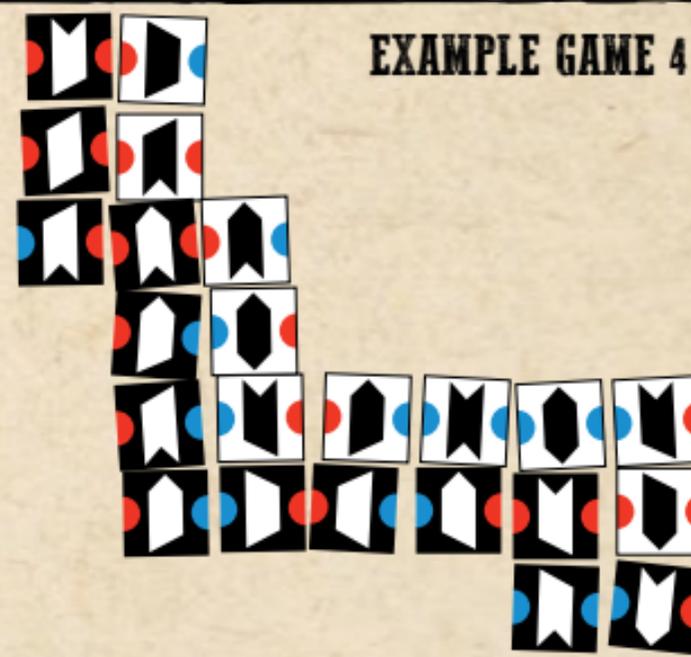
BLACK 2 : 0 WHITE

EXAMPLE GAME 3

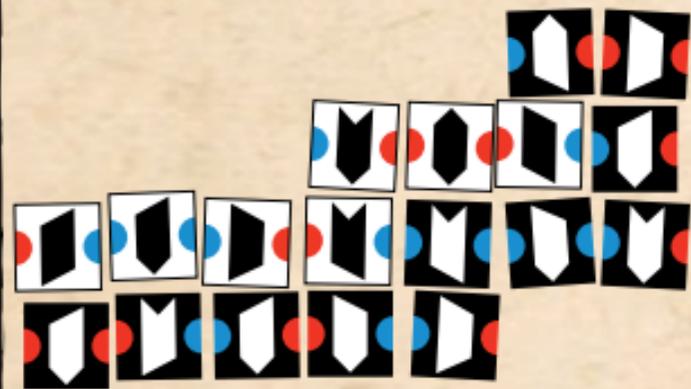
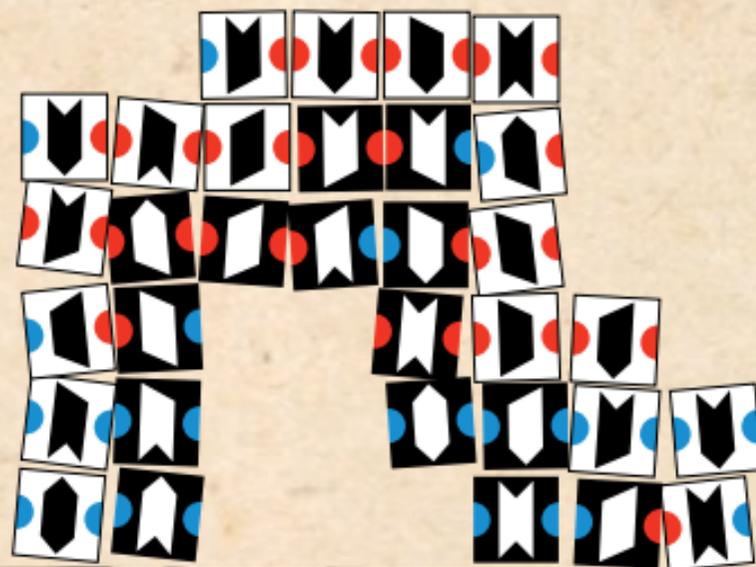
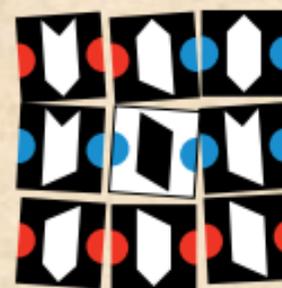


BLACK 0 : 0 WHITE

EXAMPLE GAME 4



BLACK 1 : 0 WHITE

**EXAMPLE GAME 5****BLACK 1 : 0 WHITE****EXAMPLE GAME 6****BLACK 0 : 2 WHITE****EXAMPLE GAME 7****BLACK 2 : 0 WHITE**

**The Handful Eight** is a four player extension of the *One Minute Game* — you need a complete copy in order to play it. You can purchase your own copy at the board game shop of your trust or on

[www.oneminutegame.de](http://www.oneminutegame.de)

For different rule variants, rules in other languages as well as other games and news feel invited to take a look at our homepage.

[www.dionysosgames.de](http://www.dionysosgames.de)

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